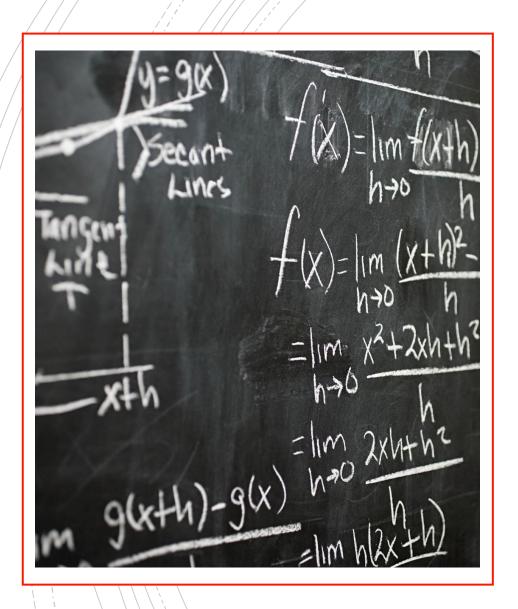




- Graduation Requirements
- Teacher Recommendations
- Honors vs. Academic
- Elective options
- Entering Electives in the portal
- Course Acknowledgement
- Timeline

## Graduation Requirements

Subject	Credits
English	4.0
Math	4.0
Science	3.0
Social Studies	4.0
Electives	10.75
PE/Health	1.0
Success Plan	.50



#### Teacher Recommendations

- Jan 31st- Drag Sheet Day
- English, Math,
   Science, and Social
   Studies, World
   Language in ELA
- Feb 1st- Music and Non-Music to pick electives



Honors vs. Academic Recommendations

#### Honors Recommendation

Weighted by .25 like other high school honors classes

Define by more rigorous content, skill, and pacing.



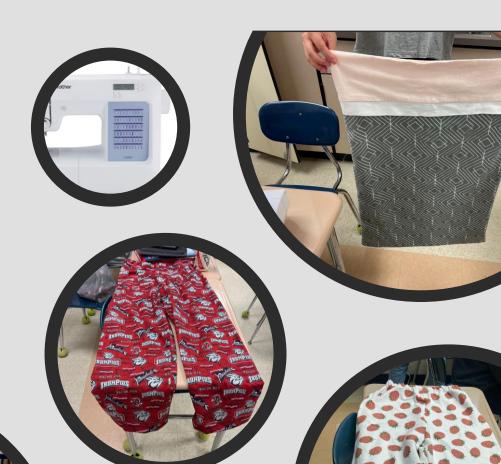
# Balance for next year

## Sewing #6953

- 18 Weeks Sewing
- 3 Projects:
  - Pillowcase
  - PJ pants

• 3rd Project – Student





### Food For Life #6954

#### 18 Weeks of Cooking

#### 4 Units:

- Snacks & Apps
- Breakfast
- Lunch & Dinner
- Dessert

#### Recipes include:

- x Lava Cakes
- Fettuccini Alfredo
- × Auntie Anne's Pretzel
- × Waffles
- × Carmel Popcorn
- × Pizza & Tacos







## Integrated Technology

Technology and Gaming
Development

Course #5639

## Unit 1 – Intro to Coding

- 1. Events
- 2. Coordinates
- 3. Loops
- 4. Variables
- 5. Conditionals



#### Unit 2 - Game Creation







- 1. Build your world
- 2. Code your game
- 3. Create a logo and commercial
- 4. Playtest!









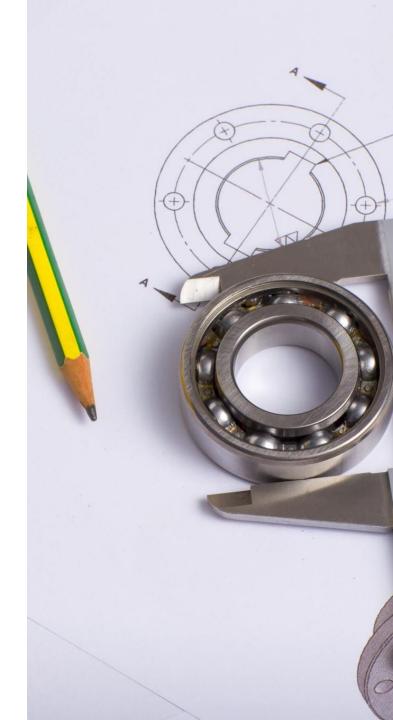
Throughout the semester you will have the opportunity to use the virtual reality headsets to experience gaming and places around the world in a new way!

#### Technology & Engineering

Engineering Processes ("Woodworking")

**Engineering Design** 

Technical Drawing & Design



## Engineering Processes



- Squaring Material through machine processing.
- SET-UP, Safety & Use of
- 1. Table saw,
- 2. Jointer
- 3. 3. Band saw
- 4. Chop saw/ Miter saw
- 5. Thickness Planer
- 6. Radial Arm saw
- 7. Drill Presses
- 8. Hand tools and Finishes

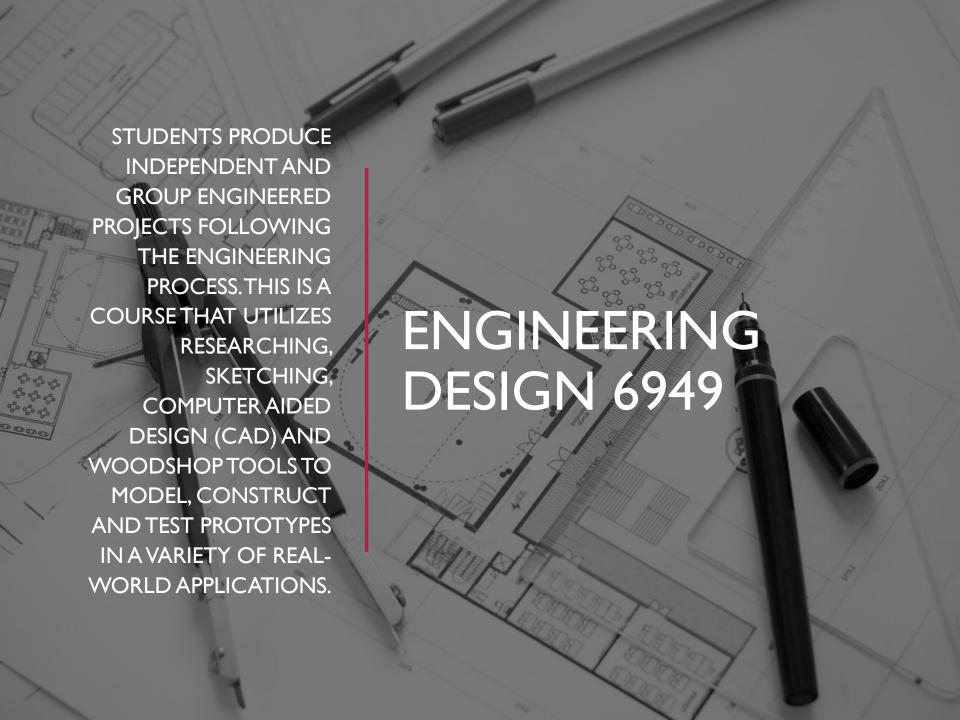
#### **Engineering Processes**



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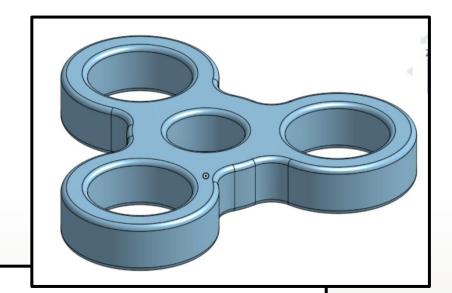
## Projects may vary from year to year but have included

- 1. Candy Machine/ Dispenser
- Cutting Board/ Charcuterie Board
- 3. Robotic Arm Competiton
- 4. Passive Phone Amp
- 5. Docking Station
- 6. Student suggested Projects

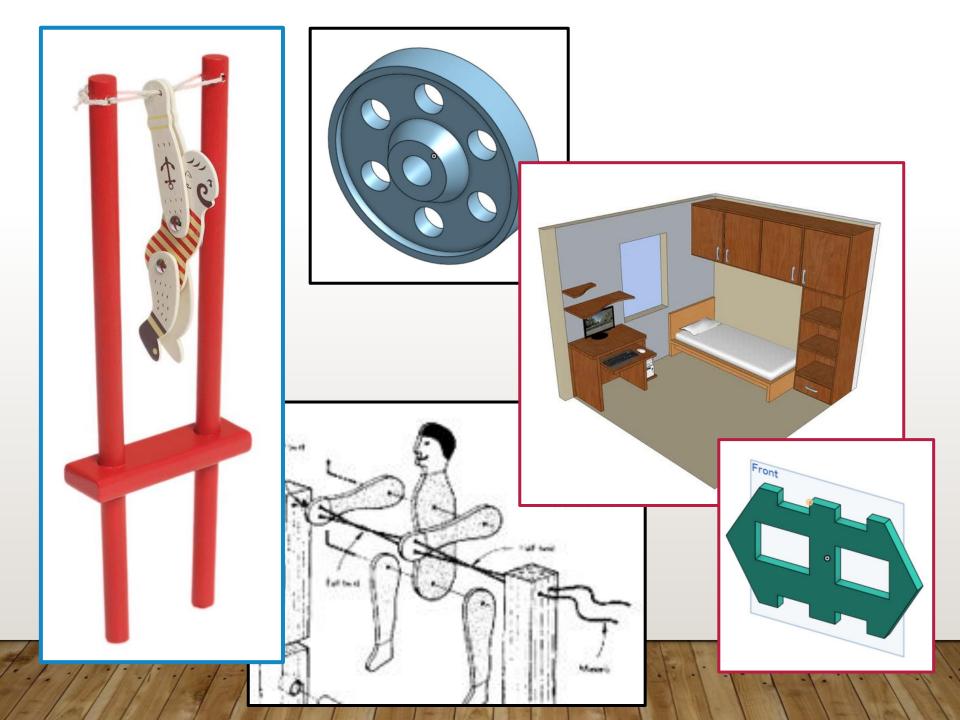


#### Various Projects Include:

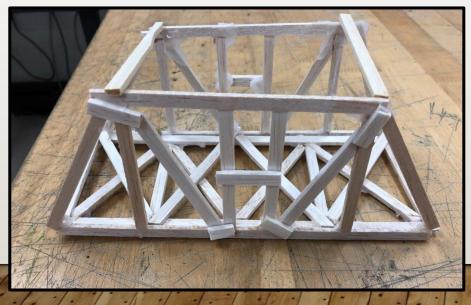
- Mini Golf design
- Bridge Construction
- Paper Tower Challenge
- Rocketry
- Kites
- Water Bottle Rockets
- Wooden Toy Design
- STEM Car Challenges
- Machinery Design
- 3D Modeling
- Architecture





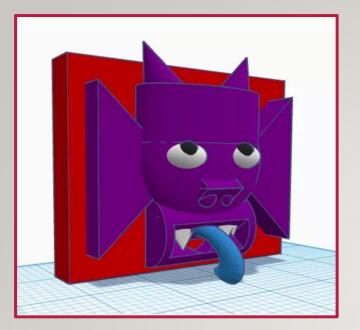


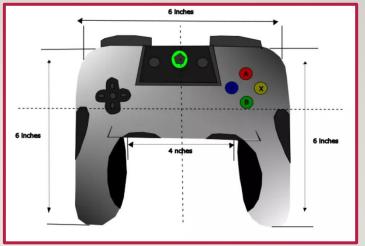


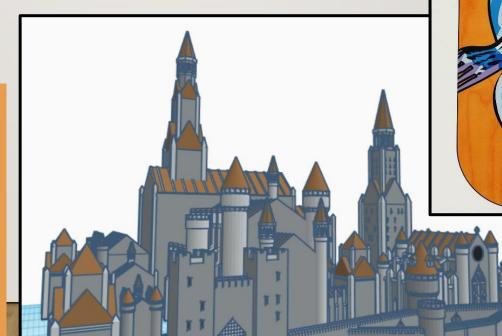


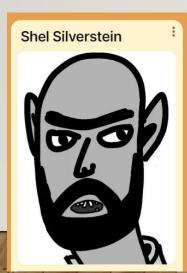


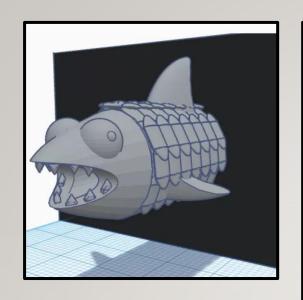


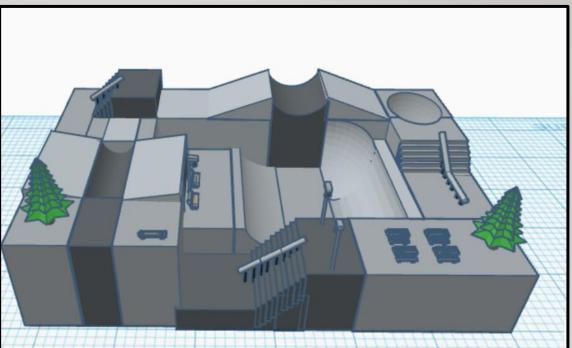


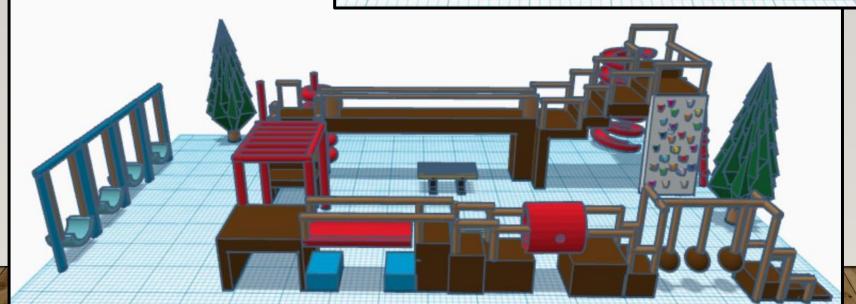


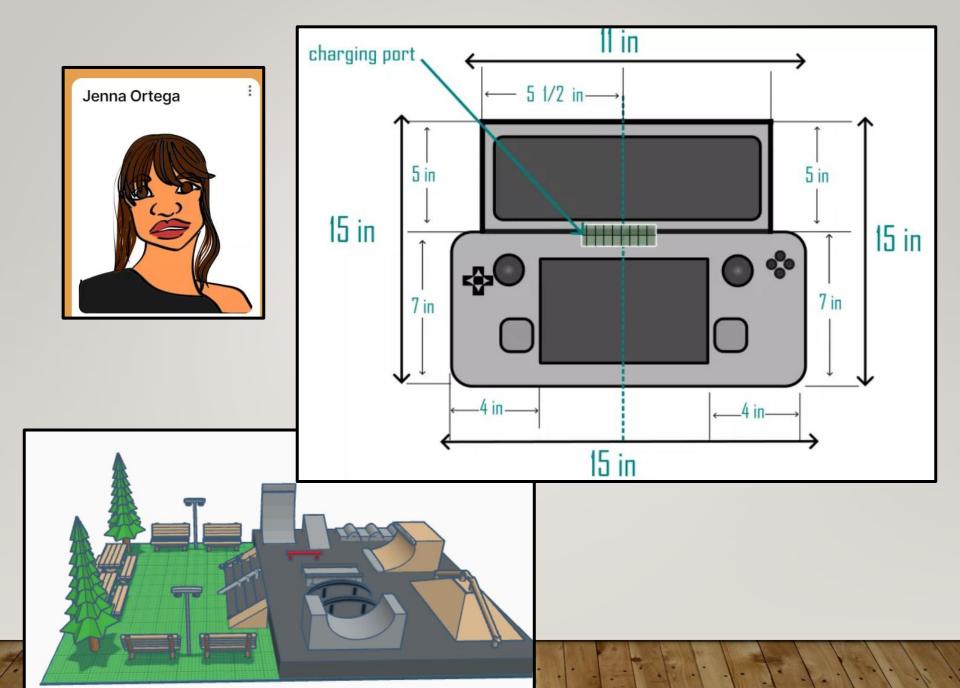








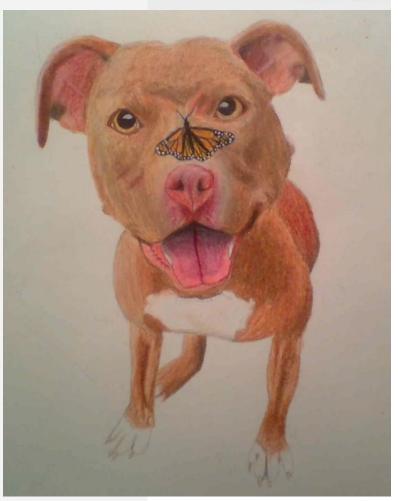




## Drawing & Painting 18 weeks

- General Art History
- Art criticism, materials and techniques
- Units of study
  - Identity/Elements & Principles
  - Value drawing & painting
  - Color 1 drawing
  - Color 2 painting
  - Enrichment





## The projects: Drawing & Painting











## 3D Design 18 weeks

- General Art History
- Art criticism, materials and techniques
- Units of study
  - Drawing 3D Forms
  - Compositional Layering mosaics
  - Functional vs Sculptural
  - Abstraction & Imagination
  - Enrichment





## The projects: 3D Design











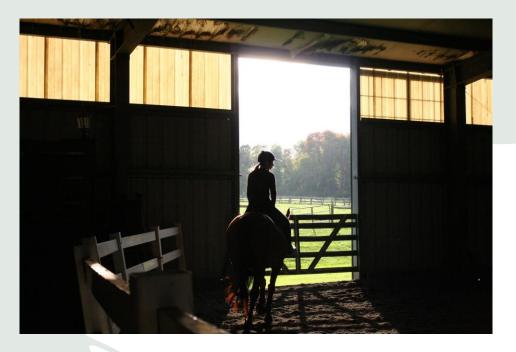
## Photography 18 weeks

General Art History
Art criticism, materials and techniques

- Units of study
  - Elements and Principles
  - Camera
  - Darkroom
  - Developing
  - Digital



## The projects: Photography







## Ceramics 18 weeks

- General Art History
- Art criticism, materials and hand building techniques
- Units of study
  - Drawing 3D Forms
  - Pinch
  - Coil
  - · Slab
  - Enrichment





## The projects: Ceramics









String Ensemble String Quintet Jazz Band Wind Ensemble

#### **Guitar Class**

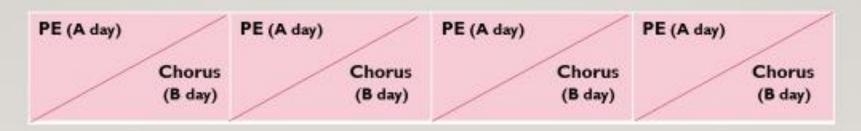
- No musical experience is required to enroll!
- Students can use a personal guitar OR simply use one of the school instruments (no requirement to purchase a guitar).
- Throughout the semester, students learn:
  - 20+ chords and various strumming patterns
  - Well known guitar riffs and solos
  - How to read guitar tablature and sheet music
- Extra enrichment opportunities available for experienced guitarists.

## **ELECTIVES (MUSIC)**



Students take PE every other day for the entire year

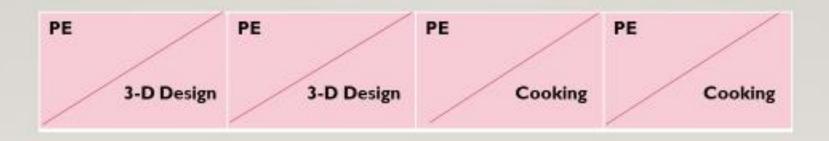
#### Half of PE credit to graduate fulfilled



#### **ELECTIVES (NON-MUSIC)**

Students take PE every other day for the entire year





Date	Responsibility
Jan 30th	Program Planning Kickoff Assembly
Jan 31st	Drag Sheet Day- teacher makes recommendation
Feb 1st	Enter Elective Choices in portal with Student Services during I&E
Feb 2-Feb 13	Teachers are putting your courses into portal
Feb 22-Feb 28t	Verify/Acknowledge Courses on Portal

## Timeline

estane

	6949 Engineering and Design
8967 Chorus (all year A/B day) 8965 Band (all year A/B day) 8966 Orchestra (all year A/B day)	6950 Technical Drawing and Design
	6958 Engineering Processes
	<b>6953</b> Sewing
	6954 Cooking
	<b>8954</b> 3-D Design
	8250 Exploring Drawing & Painting
	8366 Exploring Ceramics
	8460 Exploring Photography
	5639 Technology and Gaming Development
	8969 Guitar